



**Weave**

Business Integration Framework

# **Weave System Administrator Guide Excerpt Feb 2022**

## WMS Tester

The *WMS Tester* is provided as a standalone tool to assist with testing Web Map Services (WMS). It is a useful tool for narrowing down problems with a WMS as it runs independently of Weave. As a Weave administrator the *WMS Tester* can be used with other tools (Weave Administrator Tool and Weave console commands) to help you identify and rectify problems with the operation of WMS within Weave.

### What is the WMS Tester

The *WMS Tester* is a java program that will test the responses from a WMS. It can be used on any WMS, either those from within your organisation or external to it. It can be used when you are having problems with a WMS that is used in Weave, as it will test the WMS itself, without any reference to the WMS in the Weave environment. Sometimes it is difficult to determine whether a problem is originating in Weave or in the data and services that Weave is using and with the *WMS Tester* you will at least be able to test the performance of the WMS in isolation from Weave.

### Downloading the WMS Tester

You can download the latest version of the *WMS Tester* tool from [here](#).

### Using the WMS Tester

The *WMS Tester* file, `wmstest.jar`, can be stored anywhere but for the purpose of simplicity we will assume it's been downloaded and stored in your `c:\weave installation folder`, e.g. `c:\weave`. It requires java to run so if you don't have Java installed you can use the Java executable that is installed with Weave (e.g. `c:\weave\jre\bin`).

Alternatively you can also download `wmstester.jar` to your local PC and run it from there, but then you need to ensure that you already have Java installed.

In a Windows environment, open Windows Command Line, and run the following to get a help listing:

```
c:\weave\jre\bin\java -jar c:\weave\wmstest.jar -h
usage: wmstest -f <filename> | -u <url> [-e <minx,miny,maxx,maxy> | -
l <x,y,scale>] [-c <crs>] [-x <scale>] [-s <width,height>] [-D <DPI>]
[--ignore scales] [-t <timeout>] [-n] [-o <filename>] [-d] [-b
<threads>] [--format <format>] [-U <username>] [-P <password>] [-q] [-
h] [-V]
```

The parameters that can be used in the tester are given in the table below. The - or -- syntax can be used:

Parameter	Description
<code>-f, --file &lt;filename&gt;</code>	Filename of a text file that has a list of base URL's for the WMS services. Each line in the file should contain a single WMS URL.
<code>-u, --url &lt;url&gt;</code>	The base URL for the WMS service, this can be added more than once, but the <code>-f</code> command can also be used for multiple URL's.
<code>-e, --envelope &lt;minx,miny,maxx,maxy&gt;</code>	The envelope to use to draw the map. This is alternative to <code>-l</code> , and can not be set if <code>-l</code> is set.
<code>-l, --location &lt;x,y,scale&gt;</code>	The centre location to use to draw the map. This is alternative to <code>-e</code> , and can not be set if <code>-e</code> is set.
<code>-c, --crs &lt;crs&gt;</code>	The CRS to use for the map requests. If not set a suitable CRS will be determined by the following logic: <ul style="list-style-type: none"> <li>▪ If all layers support WGS84 that will be used</li> <li>▪ If all layers have a common CRS one of those will be used</li> <li>▪ If a layer supports WGS84 that will be used</li> <li>▪ If a layer supports any other CRS that will be used</li> </ul>
<code>-x, --maxscale &lt;scale&gt;</code>	The maximum scale to use to generate the map.
<code>-s, --size &lt;width,height&gt;</code>	The width and height, in pixels, of the generated map image. The default is 400,400
<code>-D, --dpi &lt;DPI&gt;</code>	DPI to use when creating the map images. The default is 90.71.

<code>-t, --timeout &lt;timeout&gt;</code>	The network timeout in seconds. The default is 120
<code>-n, --nomap</code>	Just retrieve the capabilities document, and do not generate a map request.
<code>-o, --output &lt;filename&gt;</code>	Output results to a CSV file.
<code>-d, --dump &lt;filename&gt;</code>	Dump the generated images to a file, the default is image.zip.
<code>-b, --background &lt;threads&gt;</code>	Create all the connections in the background at the same time, rather than processing the URLs one by one. Including the <code>&lt;threads&gt;</code> value will specify how many tasks to do at once, if a value for <code>&lt;threads&gt;</code> is not set then all tasks will be performed at once, if this option isn't included at all then each task will be performed one after the other.
<code>-U, --username &lt;username&gt;</code>	Username to connect with, and must be supplied if the password is set.
<code>-P, --password &lt;password&gt;</code>	Password to connect with, and must be supplied if username is set.
<code>-q, --quiet</code>	Do not output results to the console.
<code>-h, --help</code>	Show this help and quit.
<code>-V, --version</code>	Print the version of the WMS Tester and exit.
<code>--ignore scales</code>	Don't make use of the scale ranges reported by the WMS service to adjust the extents of the generated map images.
<code>--format &lt;format&gt;</code>	Set the format of the image to generate, the default is <code>jpg</code> . The image formats supported are dependant upon what the WMS server is setup to support.
	If neither <code>-l</code> or <code>-e</code> is set then the area to draw will be calculated based on the extent of the layer, but it will be adjusted if a maximum scale range has been applied to the layer, or <code>-x</code> is set, unless <code>--ignore scales</code> is specified.

## Examples of the WMS Tester

The *WMS Tester* allows you to test various aspects of a WMS including specifying the extent, scale, size of images, etc. But it can be used in its simplest form in the following ways:

- Return the layers in the WMS, the scale at which the layer is drawn and the time taken to draw layer (in milliseconds)

```
c:\weave\jre\bin\java -jar c:\weave\wmstest.jar -u http://qgis
/cgi-bin/qgis_mapserv.fcgi?map=/mnt/storage/weave/qgis/project.
qgs
connected to http://qgis/cgi-bin/qgis_mapserv.fcgi?map=/mnt
/storage/weave/qgis/project.qgs in 2,521ms
drew "topp:secondary_schools" as jpg at 1:70,894 in 411ms
drew "topp:school_primary" as jpg at 1:112,940 in 415ms
drew "topp:buildings" as jpg at 1:119,980 in 417ms
drew "topp:busstops" as jpg at 1:127,470 in 704ms
drew "topp:contour10" as jpg at 1:154,230 in 930ms
drew "topp:contour05" as jpg at 1:152,730 in 1,366ms
drew "topp:contour02" as jpg at 1:152,720 in 2,765ms
drew "topp:contour01" as jpg at 1:152,900 in 5,156ms
drew "topp:drainage" as jpg at 1:127,120 in 764ms
drew "topp:sewer_pipe" as jpg at 1:136,970 in 711ms
drew "topp:water_pipe" as jpg at 1:187,430 in 1,710ms
drew "topp:busroutes" as jpg at 1:130,490 in 431ms
drew "topp:road" as jpg at 1:17,678 in 359ms
drew "topp:mainroad" as jpg at 1:140,600 in 452ms
drew "topp:hydro" as jpg at 1:148,400 in 444ms
drew "topp:mainhydro" as jpg at 1:146,910 in 459ms
drew "topp:easement" as jpg at 1:7,071 in 361ms
drew "topp:property_dissolved" as jpg at 1:7,071 in 367ms
drew "topp:property" as jpg at 1:7,071 in 363ms
drew "topp:ward" as jpg at 1:147,260 in 431ms
drew "topp:suburb" as jpg at 1:149,110 in 461ms
drew "topp:mccbound" as jpg at 1:147,300 in 426ms
```

- Testing a WMS with background processing to simulate multiple users hitting the WMS server at the same time

```
c:\weave\jre\bin\java -jar c:\weave\wmstest.jar -u http://qgis
/cgi-bin/qgis_mapserv.fcgi?map=/mnt/storage/weave/qgis/project.
qgs -b
connected to http://qgis/cgi-bin/qgis_mapserv.fcgi?map=/mnt
/storage/weave/qgis/project.qgs in 2,825ms
drew "topp:secondary_schools" as image/jpeg at 1:72,316 in 13,051
ms
drew "topp:ward" as jpg at 1:149,830 in 13,432ms
drew "topp:busroutes" as jpg at 1:132,220 in 13,689ms
drew "topp:easement" as jpg at 1:10,000 in 13,856ms
drew "topp:property" as jpg at 1:10,000 in 14,133ms
drew "topp:hydro" as jpg at 1:151,100 in 14,472ms
drew "topp:school_primary" as jpg at 1:114,310 in 14,643ms
drew "topp:mainhydro" as jpg at 1:149,790 in 14,664ms
drew "topp:buildings" as jpg at 1:121,840 in 14,698ms
drew "topp:property_dissolved" as jpg at 1:10,000 in 14,809ms
drew "topp:mccbound" as jpg at 1:149,860 in 14,860ms
drew "topp:mainroad" as jpg at 1:142,520 in 14,949ms
drew "topp:road" as jpg at 1:25,000 in 14,962ms
drew "topp:suburb" as jpg at 1:151,750 in 15,435ms
drew "topp:busstops" as jpg at 1:128,880 in 17,027ms
drew "topp:sewer_pipe" as jpg at 1:139,040 in 17,370ms
drew "topp:contour10" as jpg at 1:156,830 in 17,761ms
drew "topp:drainage" as jpg at 1:129,140 in 17,818ms
drew "topp:contour05" as jpg at 1:155,440 in 18,993ms
drew "topp:water_pipe" as jpg at 1:190,730 in 20,413ms
drew "topp:contour02" as jpg at 1:155,440 in 22,174ms
drew "topp:contour01" as jpg at 1:155,440 in 24,777ms
```

```
c:\weave\jre\bin\java -jar c:\weave\wmstest.jar -u http://qgis
/cgi-bin/qgis_mapserv.fcgi?map=/mnt/storage/weave/qgis/project.
qgs -b 2
connected to http://qgis/cgi-bin/qgis_mapserv.fcgi?map=/mnt
/storage/weave/qgis/project.qgs in 2,885ms
drew "topp:school_primary" as image/jpeg at 1:114,310 in 755ms
drew "topp:secondary_schools" as image/jpeg at 1:72,316 in 757ms
drew "topp:buildings" as jpg at 1:121,840 in 781ms
drew "topp:busstops" as jpg at 1:128,880 in 1,393ms
drew "topp:contour10" as jpg at 1:156,830 in 1,629ms
drew "topp:contour05" as jpg at 1:155,440 in 2,310ms
drew "topp:contour02" as jpg at 1:155,440 in 5,141ms
drew "topp:drainage" as jpg at 1:129,140 in 1,440ms
drew "topp:sewer_pipe" as jpg at 1:139,040 in 1,340ms
drew "topp:contour01" as jpg at 1:155,440 in 8,851ms
drew "topp:busroutes" as jpg at 1:132,220 in 850ms
drew "topp:water_pipe" as jpg at 1:190,730 in 3,369ms
drew "topp:road" as jpg at 1:25,000 in 769ms
drew "topp:mainroad" as jpg at 1:142,520 in 696ms
drew "topp:hydro" as jpg at 1:151,100 in 730ms
drew "topp:mainhydro" as jpg at 1:149,790 in 787ms
drew "topp:easement" as jpg at 1:10,000 in 719ms
drew "topp:property_dissolved" as jpg at 1:10,000 in 764ms
drew "topp:property" as jpg at 1:10,000 in 749ms
drew "topp:ward" as jpg at 1:149,830 in 675ms
drew "topp:suburb" as jpg at 1:151,750 in 736ms
drew "topp:mccbound" as jpg at 1:149,860 in 629ms
```

- Getting map images from a WMS: Creates a file (images.zip) in the current folder containing map images generated based on parameters submitted

```

c:\weave\jre\bin\java -jar c:\weave\wmstest.jar -u http://qgis
/cgi-bin/qgis_mapserv.fcgi?map=/mnt/storage/weave/qgis/project.
qgs -d
connected to http://qgis/cgi-bin/qgis_mapserv.fcgi?map=/mnt
/storage/weave/qgis/project.qgs in 2,914ms
drew "topp:secondary_schools" as image/jpeg at 1:72,316 in 406ms
drew "topp:school_primary" as jpg at 1:114,310 in 425ms
drew "topp:buildings" as jpg at 1:121,840 in 426ms
drew "topp:busstops" as jpg at 1:128,880 in 730ms
drew "topp:contour10" as jpg at 1:156,830 in 981ms
drew "topp:contour05" as jpg at 1:155,440 in 1,471ms
drew "topp:contour02" as jpg at 1:155,440 in 3,085ms
drew "topp:contour01" as jpg at 1:155,440 in 5,450ms
drew "topp:drainage" as jpg at 1:129,140 in 823ms
drew "topp:sewer_pipe" as jpg at 1:139,040 in 789ms
drew "topp:water_pipe" as jpg at 1:190,730 in 1,876ms
drew "topp:busroutes" as jpg at 1:132,220 in 462ms
drew "topp:road" as jpg at 1:25,000 in 443ms
drew "topp:mainroad" as jpg at 1:142,520 in 444ms
drew "topp:hydro" as jpg at 1:151,100 in 450ms
drew "topp:mainhydro" as jpg at 1:149,790 in 460ms
drew "topp:easement" as jpg at 1:10,000 in 437ms
drew "topp:property_dissolved" as jpg at 1:10,000 in 460ms
drew "topp:property" as jpg at 1:10,000 in 466ms
drew "topp:ward" as jpg at 1:149,830 in 439ms
drew "topp:suburb" as jpg at 1:151,750 in 476ms
drew "topp:mccbound" as jpg at 1:149,860 in 433ms

```

Name	Size	Type	Modified
topp_buildings.jpg	17.0 kB	JPEG raster data	09 August 2016, 11:54
topp_busroutes.jpg	14.9 kB	JPEG raster data	09 August 2016, 11:54
topp_busstops.jpg	37.8 kB	JPEG raster data	09 August 2016, 11:54
topp_contour01.jpg	15.9 kB	JPEG raster data	09 August 2016, 11:54
topp_contour02.jpg	22.9 kB	JPEG raster data	09 August 2016, 11:54
topp_contour05.jpg	30.5 kB	JPEG raster data	09 August 2016, 11:54
topp_contour10.jpg	32.9 kB	JPEG raster data	09 August 2016, 11:54
topp_drainage.jpg	24.1 kB	JPEG raster data	09 August 2016, 11:54
topp_easement.jpg	33.6 kB	JPEG raster data	09 August 2016, 11:54
topp_hydro.jpg	22.8 kB	JPEG raster data	09 August 2016, 11:54
topp_mainhydro.jpg	16.7 kB	JPEG raster data	09 August 2016, 11:54
topp_mainroad.jpg	17.9 kB	JPEG raster data	09 August 2016, 11:54
topp_mccbound.jpg	14.7 kB	JPEG raster data	09 August 2016, 11:54
topp_property.jpg	64.2 kB	JPEG raster data	09 August 2016, 11:54
topp_property_dissolved.jpg	28.9 kB	JPEG raster data	09 August 2016, 11:54
topp_road.jpg	37.2 kB	JPEG raster data	09 August 2016, 11:54
topp_school_primary.jpg	7.5 kB	JPEG raster data	09 August 2016, 11:54
topp_secondary_schools.jpg	4.6 kB	JPEG raster data	09 August 2016, 11:54
topp_sewer_pipe.jpg	16.9 kB	JPEG raster data	09 August 2016, 11:54
topp_suburb.jpg	24.6 kB	JPEG raster data	09 August 2016, 11:54
topp_ward.jpg	17.0 kB	JPEG raster data	09 August 2016, 11:54
topp_water_pipe.jpg	32.0 kB	JPEG raster data	09 August 2016, 11:54